

WESTERN LAKES JUNIOR FOOTBALL LEAGUE (WLJFL) 2005 FOOTBALL RULES

PHILOSOPHY

The Western Lakes Junior Football League is designed for the improvement and development of the capabilities of individuals, to encourage team athletic endeavors in football and to promote the physical, mental and moral development of youths 8 through 14 years of age, without regard to race, creed, color or religion. This end shall be accomplished by providing the means through which the individual player shall receive education and instruction in football, to develop a sense of fair play, honest and fair competition and true sportsmanship.

RULES

DEFINITIONS

League – Collections of teams that includes Livonia Blue Jays, Livonia Eagles, Livonia Falcons, Livonia Orioles, Walled Lake Braves, Northville Colts, Multi-Lakes Gators and the Novi Bobcats.

Unit - A unit shall be considered as three (3) teams classified as Freshmen, Junior Varsity and Varsity.

Teams - Teams shall be considered as the name indicates.

RULE ONE - PLAYING RULES

- A. The rules of the National Federation of High School Associations (NFHS) shall apply except as hereinafter noted, the rules of the league will be binding on all units without exception.
1. The games will be administered by a minimum of three (3) officials (upon mutual agreement by head coaches, games may be played with less than three). The duties of the referee are those stipulated in the Appendix of the High School rules.
 2. Flags shall not be required at the goal lines.
 3. The ball shall be equivalent to a “Wilson” model TDY for the Varsity, a “Wilson” model TDJ for the Junior Varsity and a “Wilson” model K2 for the Freshmen. The ball may be comprised of a composite material.
 4. Football shoes shall consist of soft leather, synthetic or canvas uppers, of not less than thirteen (13) cleats per shoe, with cleats of molded rubber construction and not more than one-half (½) inch in length.
 5. All teams participating in the Western Lakes Junior Football League will be covered under one insurance policy that will be issued to the Western Lakes Junior Football League. Payment of the policy will be shared equally between all members of the WLJFL.
 6. All games shall be played in four (4) quarters of twelve (12) minutes each. There will be at least a twelve-(12) minute intermission at the half. Subsequent games will start no sooner than two (2) hours from the starting time of the preceding game (clock will stop for out of bounds, time out, incomplete pass, change of possession and penalties).
 7. Each player who is completely uniformed for a game must play at least five (5) plays in each half. The other team must be notified that a player cannot participate because of injury, sickness, weight, disqualification, or disciplinary action (kick-offs and receiving of the same are considered a play). In the event that a team uniforms 35 or more players, their must play number as mentioned above is reduced to four (4).

8. The first five consecutive plays of the first and third quarters of the Freshman game must be played by eleven players who are considered to be “*first year non-starting low impact developmental*” players. These players are only allowed to play an additional three plays per half for a maximum of eight. (during this time, kick-off and receiving of the same are considered a play). Developmental group may enter the game at any time if both coaches agree.

The eleven players will be listed on a card, which will be exchanged with the weigh-in representative of the opposing team before the start of the game.

Two players who are also considered to be “nonstarting-low impact” players will also be listed on the eleven-player card as substitutes in case of an injury.

During the five consecutive plays at the start of the first and third quarters, one coach from each team (offense\defense) will be allowed on the playing field. The coaches are to assist the players in the huddle only. When the huddle breaks to line up for play, the coaches must back up fifteen (15 yards from the line of scrimmage and stay out of the play, physically and verbally. Penalties for violation of this rule are:

1st Violation – verbal warning, 2nd Violation – 5 yd Penalty, 3rd Violation – 10 yd Penalty

The game clock will stop after each of the 5 consecutive developmental plays for each half. After the five developmental plays are complete, the clock will return to regular rules.

9. EIGHTEEN POINT RULE

During the game when a team is at eighteen (18) points ahead eight (8) designated players are no longer allowed to play. The eight (8) designated players are not allowed to play and must remain on the sideline.

- a. If the eighteenth (18th) point ahead is scored by the way of a touchdown, the eight (8) designated players shall be allowed to participate in the point after attempt, then they must remain on the sideline as stated in Rule 1-10. Equally, if a team scores and the 18 point rule is no longer in effect, the (8) designated players must remain on the sideline until after the extra point attempt is made as stated in Rule 1-10.
10. The eighteen (18) point “pull card” will be established using the following player format:
- a. Top eight “impact” players as identified by the head coach.
 - b. If the “pull card” players have not participated in their 5 plays per half they must return concurrently on defense only.
 - c. When the eighteen point rule is in effect the 8 players must remain on the sideline between the goal and 20yrd line with helmets off. Officials’ time out will be granted for player set up. Once each game for each team.
 - d. The eighteen (18) point rule “list of players” must be compiled and given to the weigh-in representative of the opposing team before the start of each game.
 - e. When the eighteen (18) point rule is in effect, the team so affected can only be reduced to a minimum of thirteen (13) players. In the event a player from the eighteen (18) point pull card must return to the game, they will return in the opposite order of listing on the eighteen (18) point card.
 - f. Either team twice in the game may challenge the “Pull Card”. The team challenging may elect to remove one or two players from the field and place him or her on the pull card. The challenging team also chooses the returning player. The challenge should occur when the rule is in effect. A maximum of two players per game may be challenged. One (1) per half or two (2) in the 2nd half if none was challenged in the 1st half.
 - g. The point rule is not in effect for Championship games.

11. Periods may be shortened in any emergency by agreement of the Referee and the Unit Directors of the teams competing.
12. The game shall be played on regulation football field (300' x 160'). In cases where there is an exception to this rule, procedure would follow by mutual consent of the Unit Directors of the teams competing.
13. One (1) point shall be scored by a team making an after touchdown conversion by pass or run for after the touchdown conversion. Two (2) points shall be scored for a successful kick after a touchdown
14. Weekly game reports shall be submitted by email or fax to the W.L.J.F.L. commissioner no later than 16:00 hrs on the Monday after the game. Team designee will submit reports. Game reports will be submitted on the league provided format.
15. Swearing, fighting, and/or improper behavior will not be tolerated. Such actions will result in ejection from the game. Anyone being ejected from more than one (1) game during the season will be suspended from the next game. Anyone being ejected from more than two (2) games during the season will be suspended for the remainder of the season. It is the responsibility of each unit to report such suspensions to the W.L.J.F.L. commissioner in the weekly game report.
16. If a taunting penalty is assessed to a player, that player must be removed from the game for the next play. A fifteen yard penalty shall be assessed and a warning given to the player's coach. The second time a player is penalized for taunting during the same game, he will be ejected from the game and a fifteen-yard penalty shall be assessed. (A team time-out must be taken if a coach wants to discuss the second taunting penalty/ejection.)
17. The Unit Directors or the Field Directors only for the purpose of organizing the field, weigh-ins, and emergencies may use field phones. Field phones are not allowed for coaching purposes.
18. In order to make the free block zone age appropriate, it will not exceed past the outside shoulder of the tackle on either side of the ball. In the case of where there is an unbalanced line, it will not exceed where the 2nd player to the right or left of the ball would normally line up. No blocking at or below the knees is allowed on defensive ends lined up outside of this zone.
19. No tie games. Overtime will be played as outlined in NFHS rules.

- B. Player weigh-in should be conducted before each game as stated in RULE 2 ARTICLE A & G.”
- C. It is the duty of each Unit Director to see that the coaches are giving each player proper opportunities for participation in practice and games. A specific individual within the unit, known as the team “spotter”, other than the coaching personnel of the game in progress, should be charged with the responsibility of checking on participation and determining six (6) minutes prior to the ending of each half which players have not played, and to inform the team coach to enter those players into play. Rule 1, ARTICLE A, ITEM 7,8, 9 & 10 and Rule 2 ARTICLE A - H will be enforced in the following manor:

A league approved spotter sheet will be filled out for each team prior to the game.

1. The sheet will list all RULE 1-ARTICLE A, ITEM 7 & 8 players noting eligibility status.
 2. The sheet will list all RULE 2-ARTICLE A overweigh ‘5’ play only players.
 3. The sheet will list all 18 point “pull card players”.
 4. Opposing teams at their discretion may verify and have a non-coach “spotter” available.
 5. All games will be stopped 6 minutes prior to each half to inform coaches of participation status.
 6. Not playing an eligible player proper amount of plays may result in a game forfeiture.
 7. All spotter sheets will be signed by spotters, and retained by unit directors.
 8. Spotters are not allowed to influence the game in any way.
- D. The wearing of a protective mouthpiece, athletic supporter, and protective cup shall be mandatory. Mouthpiece must be tethered to helmet (unless it is an special dental appliance). Failure of a player to wear a protective mouthpiece in a game shall constitute a rule violation subject to the following action:

1st Violation – Warning, 2nd Violation - 5 Yard Penalty, 3rd Violation - 10 Yard Penalty

- E. Announcing - An announcer should talk only AFTER that whistle has blown the play dead, and announce only until the offensive center reaches the line of scrimmage. There will be no PLAY-BY-PLAY from the time the center reaches the line of scrimmage, until the whistle blows the play dead. It is the responsibility of the Unit Director or his representative to enforce this rule.
- F. The National Anthem shall be played before the start of each game of the day.

RULE 2 - ELIGIBILITY RULES

- A. Youths who are eight (8) years old prior to August 1st and not fifteen (15) years old prior to August 1st, and weight is not more than listed below are eligible to play football in the W.L.J.F.L.

| | | |
|-------------------------|-------------------|----------------------|
| <u>Freshmen:</u> | <u>Age</u> | <u>Weight</u> |
| | 8-9 | 125lb. max |

| | | |
|------------------------------|-------------------|----------------------|
| <u>Junior Varsity</u> | <u>Age</u> | <u>Weight</u> |
| | 9-11 | 140 lb. max |

| | | |
|------------------------|-------------------|----------------------|
| <u>Varsity:</u> | <u>Age</u> | <u>Weight</u> |
| | 10 -13 | 170 lb. max |
| | 14 | 135 lb. max |

- 2. All weights for freshman, Junior Varsity, and Varsity include the game jersey and all the playing equipment from the waist down, excluding football game shoes.
- 3. Players that are one to four pounds more than their maximum allowable weight will be allowed to participate with a limit of five (5) plays per half for Freshman, Junior Varsity and Varsity. These plays will be consecutive, counting kick-offs, free kicks, and extra points. Any player in excess of five (5) pounds (overweight) will be ineligible to participate in the game. The above stated rule is to be administered by the Unit Director only.

4. The aforementioned weights shall be determined within one-half prior to each regularly scheduled game by actual weigh-in, in the presence of one representative, from the opposing teams. At this time the scale is to be balanced with an honest weight. It is requested that one person be responsible for all weigh-ins from each unit. No coaches are allowed at the weigh in. All reasonable efforts should be made to allow players to make weight. Limited to; removing non required equipment as stated in Rule 2 Article A Item 2 and balancing of weight bar on scale.
 5. No artificial means may be used to affect a player's weight on the day of a scheduled game.
- B. All rosters of player personnel, including those shown in the program, shall be listed by team and in numerical order showing the player's name, age of August 1st, and their weight. A league-approved roster will be supplied. (a roster with the phonetic spelling of cheerleader, players, and coaches must be supplied, so as to be used to announce from during the games).
- C. Each team roster shall be closed on the fifth (5th) of September. Two (2) copies of the roster must lie in the hands of the league's Football Commissioner on that date. Varsity roster may be added to for two weeks past the first game if you have less than 30 players. All roster documentation including birth certificates and registration forms will be reviewed by league directors for accuracy and completeness prior to the first game.
- D. Minimum team requirements and team regulations:
1. Each team must have at least sixteen (16) players on its approved roster by the fourth (4th) of September. This shall be presented to the football commissioner no later than one (1) week prior to the start of the first regularly scheduled game (excluding pre-season game).
 2. The minimum number of players on a team to start a game shall be 13.
 3. A qualified medical person shall be present for each game and scrimmage. No game or scrimmage shall start without a qualified medical person being present.
 4. Each unit shall have a first aid kit hand at all practices, scrimmages, and league games.
- E. Players having participated in a public, private, or parochial school football program during the current W.L.J.F.L. season are not eligible to participate in the W.L.J.F.L. The W.L.J.F.L. Board of Directors discourages the participation in concurrent athletic programs.
- F. To be eligible as a "veteran", a player must have one (1) game during the immediate season preceding the year in question, barring illness and/or injury.

- G. The Unit Director or his appointed representative must have available at all games, a copy of each player's registration form, birth certificate and physical examination. Documentation will be provided in a league approved format. At the game weigh ins, the unit director or his appointed representative must supply for review the proof of registration, birth date and physical exam for any player if requested to do so. Failure to do so will make the player or players in question ineligible for that game(s).

Age break for players shall be August 1st. For example, if a player turns 15 on August 1st, they are eligible to play. In the event a player turns 15 on July 31st, they are not eligible to play.

- H. The WLJFL Board of Directors reserves the right to change (waiver) the eligibility rules for any player when they feel it is appropriate or necessary. Reason for a waiver may be for but not limited to physical or emotional needs of the player. If a unit wishes to request a waiver it should be made to the WLJFL Board of Directors. Changes will be approved by a majority vote of the WLJFL Board of Director prior to the start of the season. Waivers must be attached to the player's documentation for game day review.
- I. Eligibility rules will be finalized each year no later than the January WLJFL Board of Directors meeting.

RULE 3 - COACHES

A. Coaches code of conduct:

- Provide positive support, care and encouragement for the team
- Encourage good sportsmanship by demonstrating positive support for all participants, coaches, officials, board members and league staff at home and away games.
- Place the emotional, psychological, and physical well being of the players and other children in the league ahead of any personal desire I may have. I will insist that my team participate in a safe and healthy environment.
- Support all coaches, board members in order to encourage a positive enjoyable experience for all.
- Demand an environment that is DRUG, TOBACCO, and ALCOHOL free and all events.
- Will remember that the WLJFL is for the youth, not the coaches.
- Will ask the team to treat other participants, coaches, board members, parents, and spectators with respect, regardless of race, sex, creed or ability.
- Will refrain from any and all vulgar, lewd or obscene language or gestures.
- Direct all comments and criticisms to parents, participants, officials, and board members away from the children participation in the league.
- Will read the WLJFL rules and regulations. Violations of rules may result in disciplinary action.

B. No coaches will be younger than 18 years of age.

RULE 4 - REGISTRATION AND PHYSICAL EXAMINATION

A. Physical Examination:

Each unit belonging to the Western Lakes Junior Football League shall provide a physical examination for each player on a date to be specified. A certificate of examination signed by a physician and countersigned by his parents, must be submitted prior to any body contact. Subject certificate shall contain date of examination, which shall be within the calendar year of the football season prior to the date of any body contact, and the physician's statement declaring fitness of the child to play football. All physical examination certificates shall be on file with the unit and open for inspection at all times.

B. Livonia Teams Registration and Fill Policy

1. Players must play within the unit in which they live, unless that unit's roster is filled and/or that unit director releases the player to play in another unit. In the case where the player's family moves from one unit to another unit within their city, the player may exercise veteran rights in either the new or the old unit.
2. Registration shall be conducted on a "first come, first served" basis, with preference to participants of the previous year only. ***There shall be no tryouts for any team participating in the WLJFL.***
3. Registration shall be conducted in the following format. All veterans registered with their respective units will receive any and all literature and schedules related to that unit.
4. Minimum roster requirements of 30 players should be used for each team at the time of registration when players are available.
5. Assignment of new players to another unit will be based on location proximity for ease of transportation to the practice field, i.e., no player shall be assigned from the opposite side of the city.

6. Registration shall be closed on the Friday before labor day. Unless a team/teams roster is below thirty (30) players. In this case players may be added after the published closing date, with the approval of the league football directors. Once a roster\rosters is at thirty (30) or more players, registration is closed. If a team fulfills the 30 player minimum guideline, or opts to proceed with fewer than 30 players, any player assigned to that team from another unit may elect to return to their home unit team prior to the Friday before labor day.
7. Each player shall furnish proof of age which must be checked by the unit director or his designated representative.
8. Each unit director shall supply the league with a master roster by teams, which will include player's name, age, weight, and uniform number. The player shall be listed by uniform number, in numerical order, on the forms supplied by the league. Failure to comply shall be cause for forfeit of all league games until compliance.

C. Braves/Gators Teams Registration and Fill Policy

| <u>Gators Schools</u> | <u>Braves Schools</u> |
|-----------------------|-----------------------|
| <i>Dublin</i> | <i>Wixom</i> |
| <i>Keith</i> | <i>Loon Lake</i> |
| <i>Commerce</i> | <i>Walled Lake</i> |
| <i>Twin Beach</i> | <i>Guest</i> |
| <i>Pleasant Lake</i> | <i>Hickory Woods</i> |
| <i>Oakley Park</i> | <i>Meadow Brook</i> |
| <i>Glengary</i> | <i>Maple</i> |

1. All veteran players/cheerleaders will be offered the opportunity to register prior to open registration. Veteran registration will occur in the month of January prior to open registration.
2. Open **joint** registration will occur after veteran registration is complete. Month of March is the targeted time frame. Exact date, time and location to be determined Registrars of each organization.

3. Fees for participation will be determined in advance by organizations. Fundraising requirements, equipment deposits and discounts are at the discretion of each organization.
4. All veteran players/cheerleaders will be grand fathered in their current organization if they live outside of the boundaries. Immediate family members will also allowed to participate in the veterans organization if the wish to do so.
5. Enrollment will come from within the boundaries of the schools listed above. A lottery will be used to fill open positions on each squad if needed. Separate organizational waiting lists will be created if needed. Minimum roster requirements of 30 players will be used for each team at the time of registration when players are available. Registration shall be closed on the Friday before labor day. Unless a teams roster is below thirty (30) players. In this case players may be added after the published closing date, with the approval of the league football directors.
6. Enrollment will focus on the Walled Lake School District. Outside enrollment will be accepted. Available positions for outside enrollment will be determined by each origination. No active recruiting will be done outside of the Walled lake School District.
7. Common registration policy will be reviewed and updated in alternate years.
8. Exceptions to the policy will be addressed. Some participants may not want to participate in their home or veteran squad and should notify the Registrar of the organization they wish to join. There are many reasons this may happen which may include personally conflict, new participants want to join with a veteran friend, players wishing to return to their home squad, etc... Exceptions to the registration policy will be jointly addresses and resolved by the Athletic Directors of each organization prior to August of each year.

Exceptions to the policy should be limited and will reduce in numbers as the new joint policy is implemented over multiple years.

D. NORTHVILLE NOVI TEAMS REGISTRATION/FILL POLICY

1. All players/cheerleaders will reside in or attend school in the cities of Northville or Novi.
2. Team placement for football players is based on participant's school district unless individual units are not filled. All attempts will be made to keep each unit divided equally with participants at each age group.
3. Participants from outside the cities of Northville and Novi will only be considered if team openings still exist after a designated recruitment period of Northville and Novi residents/students.

4. Participation fees will be determined each season by the Northville Novi Football Association's board.
5. Minimum roster requirements of 30 players will be used for each team. Individual head coaches will be given the discretion to increase team rosters up to a maximum of 36 players.
6. Veteran Registration
 - A. All veteran players/cheerleaders will be offered the opportunity to register prior to any new member registration. A set period of time will be designated for veteran registration and communicated to all players/cheerleaders from the previous season in the registration letter.
 - B. Veteran status is given to immediate family members as long as one member is a returning player or cheerleader.
 - C. Veteran players will be grandfathered into a team of their choice if they live outside of the cities of Northville or Novi for the 2004 season only. These players must remain with the team subsequent years unless approved by the organization's board.
 - D. Late registrations will be treated as new members and will be placed in the new member registration lottery
 - E. Veteran players/cheerleaders must submit the following registration paperwork:
 - Registration Form
 - Official copy of participant's birth certificate or a copy of a passport only if participant is given veteran status based on immediate family member
 - Volunteer Form
 - Participation Fees
 - Physical Form

7. New Member Registration

- A. An open registration process for new members will be conducted for any open positions within a unit. Interested players/cheerleaders mail in registration information for a set period of time and conclude with an in-person registration at the Novi Civic Center on a designated date to be determined each year.
- B. New members initially submit the following registration paperwork:
 - Registration Form
 - Official copy of participant's birth certificate or a copy of a passport
- C. An age based lottery process follows open registrations to fill open positions on each unit, if needed. All new participants will be drawn randomly and when a team is full, the remainder of the participants will be placed on a waiting list. All individuals will be notified of the lottery drawing and team placement status. Participants are selected from each age group to maintain the goal of having each unit with equally divided participants at each age.
- D. New player acceptance onto a team, after the lottery, is contingent upon full participation fee payment, a commitment to volunteer positions, and a completed physical exam form on file with the organization.
- E. If a team or unit is not filled after veteran and new member registration, registration will remain open until the league rules allow.

RULE 5 - SCRIMMAGE GAMES

Intra-league and extra league scrimmage games are allowed. The games are strictly a practice session and absolutely no attempt shall be made approximate game competitive standards. All games are at the discretion of the unit directors, with one (1) per week. No player may participate if they exceed the maximum allowable weight by 10lbs.

RULE 6 - PRACTICE RULES

A. Opening Practice

No formal or informal supervised practice or conditioning shall be held more than five (5) weeks prior to the first regularly scheduled game. Date will be established yearly.

Camps may be conducted by league members. All camps will be approved by league officials **before May 31st**. Enrollment will be open to all league units. Camp participation may not be used for team “try outs” or “cuts”. All teams may conduct one two hour camp prior to June 1st without approval of the board exclusive to their team/s.

B Body Contact

Prior to Body Contact, each player must have at least 3 days of physical conditioning. For the **2005** season, physical conditioning may start on **August 8th** and body contact may start on **August 15th**. For those teams starting practice on **August 15th**, no body contact is allowed prior to **August 22nd**. Prior to the start of body contact, each player must have at least 3 days of physical conditioning. Helmets may be worn during conditioning week.

C. Prohibited Practice

Prior to the first game, there shall be no practice one (1) day per week. After the first game there shall be no more than four (4) days of practice per week. One of the two (2) off-days shall be the same day of the week throughout the season as determined by each unit. The other day-off may be variable.

D. Practice Duration

The practice schedules for the three teams of each unit shall be concurrent lasting no more than two and one-half hours for teams which started practice on August 15th. For those teams starting prior to August 15th, practice should last no more than 2 hours.

E. Practice Attendance

Any player missing 2 practices during a game week (unexcused) must be held out for 1 half of the game. Any player missing 3 practices in a week (unexcused) may not participate in that week's game.

RULE 7 - SCHEDULING RULES

A. Schedule Establishment

1. Games for all units shall be scheduled and approved by the Board of Directors.
2. Re-scheduling for the games must be approved by the Board of Directors
3. Playoff games will be scheduled once the season has ended. Playoff format is as follows:

Round 1

| | | |
|-----------------|----|-----------------|
| 1 st | VS | 4 th |
| 2 nd | VS | 3 rd |
| 4 th | VS | 5 th |
| 6 th | VS | 7 th |

Round 2

Winner from 1st/4th VS 2nd/3rd

Playoff positions will be determined by:

1. Overall won loss record.
 2. Won loss record between tied teams.
 3. Point totals from won, loss and tie record. 2 points for win, 1 point for OT loss, 2 points for OT win.
 4. Coin toss to be held by the league President.
- B. Day Games: The first game of all day games shall start at 11:00 A.M.
- C. Night Games: The first game of all night games shall start at 3:00 P.M

RULE 8 - WEATHER RULES

- A. To play or not to play
1. The decision as to whether a game should be played in inclement weather shall be strictly in the hands of the game referees. They shall consider primarily the welfare of the players. MHSAA rules should be followed.
 2. Once a decision is rendered, it shall be considered final and received in the spirit of good sportsmanship.

RULE 9 - AWARDS

- A. There will be no individual, team or unit awards given by or to same unless all awards are identical and one is given to each youth. Exceptions will be made for championship games.
- B. Award stickers on helmets are not permitted.

RULE 10 - COMMERCIALIZATION

Exploitation of the Western Lakes Junior Football League's program, a unit, a team, or an individual player with the benefit or otherwise to an individual, or to a business is not permitted. The sole aim of the contributor, both in time and money, should be to assist youth, and to help make their community a better place in which to live.

RULE 11 - SCOUTING

- A. Scouting is permitted without the use of video equipment. Sharing of game film is not allowed for scouting purposes.
- B. Any violation of the scouting rules by a league coach shall be cause for removal of the Head Coach from the next league game.

RULE 12 - RULES COMMISSION

- A. Rule Infractions
 - 1. The head coach of each squad is responsible for the actions of his coaching staff and players. Refer to Coaches, RULE 3 ARTICLE A.
 - 2. If any rule of the Western Lakes Junior Football League is violated during a game the head coach of that squad will be held responsible.
 - 3. Any and all rule violations must be reported to the League Commissioner within twenty-four hours of violation. The League Commissioner will notify the Rules Committee. A date, time, and place shall be determined by the Rules Committee as to when the head coach and unit director must report and discuss the rule violation.
 - 3. All rulings and/or penalties assessed by the rules Committees shall be final.

RULE 13 - LEAGUE MEMBERSHIP NOTIFICATION

All units of the W.L.J.F.L. will be notified at the December football directors meeting as to the status of the participation within the W.L.J.F.L. for the following season.

RULE 14 - SUMMARY

All rules and the intent thereof, as published herein, including their enactment and enforcement, shall be the responsibility of the Western Lakes Junior Football League's board of directors.

Effective January 1st, 2003, any unit/units absent for two (2) regularly scheduled meetings of the Football Committee, shall forfeit one (1) home game. If the schedule is published, the unit/units will lose a home game the coming year.

Smoking, chewing tobacco, use of alcoholic beverages and illegal drugs are prohibited at practice and playing fields.

Acceptance Statement

In order for any unit to be eligible for membership in the Western Lakes Junior Football League corporation each unit must adopt and comply with the Western Lakes Junior Football League Football Rules for **2005**. By signing below the appropriate corporate representative indicates that their unit or units have adopted the Western Lakes Junior Football League Rules.

Signature

Title

Date

Unit Name or Names